# Data Visualization and Uncertainty The iCity case study



Jeremy Bowes, Manpreet Juneja, Carl Skelton, Michael Carnevale, Minsheng "Davidson" Zheng, Marcus Gordon, Sara Diamond,



OCAD University, Toronto, Canada

# How can data visualization address uncertainty?

- Context and rationale for the socio-technical system to be a supportive resource to mitigate uncertainty
- 2. iCity project as a case study example
  - User centred process to develop a visualization taxonomy
  - Application and prototype testing





The human mind is incredibly averse to uncertainty and ambiguity, In order to address the uncertainty and increasing complexity of urban life and navigate the social and experiential aspects of urban systems individuals have integrated social technological systems into their daily routines.





These technologies, such as mobile phones and social media, interact with or contain sensors, WiFi and blue tooth networks, receiving and transmitting significant amounts of data which will only compound in the Digital Future.

These data, which require analysis and provenance tell stories about cities.



"We are witnessing a rapidly evolving landscape in the Business Intelligence market, and interesting innovations in areas such as behavioral and predictive analytics.

Overall, we can say that 'Big Data' is in the midst of a transition to 'Complex Data,' and that means visualization will play an increasingly key role in transforming all this information into actionable insights."

Tiago Veloso, from visualoop



### **Conceptualizing smart cities**

The unprecedented rate of urban growth creates an urgency to finding smarter ways to manage the accompanying challenges.

Recent practices to make cities better for living have become successful cases for new city development strategies.

> Conceptualizing Smart City with Dimensions of Technology, People, and Institutions, Taewoo Nam & Theresa A. Pardo Center for Technology in Government, University at Albany, State University of New York, U.S., {tnam,tpardo}@ctg.albany.edu





### **Smart City Project**

LIVE SINGAPORE



24.134

#### real-time talk

singapore's mobile phone penetration is above 140%, many own more than one device. how do we make use of the island's cellphone network via voice calls and text messages? how can this inform us about the usage of urban space in real-time? find out by looking at this map, where height (logarithmic scale) and color intensity (linear scale) indicate the level of cellphone network usage.

04 april 2011 | 17:15

24

12

6

18

24

12

6

8

senseable city lab:.::

#### LIVE Singapore!



as heat is generated by energy usage, high energy consumption can translate into small local temperature rises of up to a few degrees (called man-made or anthropogenic heating), combining data on the energy consumption of the city's different zones with the wind speed, local temperature rise can be estimated, a potential addition of measured urban temperatures will provide the basis for a future city condition monitoring program.





### Smart City Project BARCELONA





Taac

Occupancy Map: line intensity and height indicate occupational patterns

Height of Lines = nr. of GPS coordinates per cell of 200x200m

Time-Occupancy Map: line height indicate amount of time spent in each GPS coordinate

Height of Lines = seconds spent in each GPS coordinate

Iaac

Time

# iCity as a Case Study

iCity is a collaboration between academic researchers, industry partners, city transportation and planning departments in Toronto to set out conditions for an interactive interface as a democratic resource for individuals and groups to highlight their needs /wants /values, and participate in strategic planning opportunities.





The iCity urban transport project focuses on the development of data analytics transportation and transit planning tools





At iCity we develop decision support tools combining social media and mobile data with GIS, demographic, socio-economic and transit data





The design process adopted to study comparative methodologies and prototype frameworks for visualization interface.



### iCity approach & process



- Literature Review
- Comparative Methodology in Urban
  Transportation
- Expert Interviews



Image: Design Process, iCity process phases, Manpreet Juneja

### Taxonomy

"A systematic arrangement of objects or concepts showing the relations between them especially one including a hierarchical arrangement of types" (Webster Online Dictionary, 2006.)



Eg: Library, arrangement of books



Image: Design Process, iCity process phases, Manpreet Juneja

# **Key Findings**

Literature Review: Key elements of Taxonnomy in visualizations





## **Key Findings**

**Comparative Methodology:** A survey of landscape to understand the types of software that exist and the functions already being served.

#### Software Application Categories: Use Domains



Image: Comparative Methodology, iCity process phases, Manpreet Juneja, Marcus Gordon, Jeremy Bowes

# Taxonomy Sketch showing essentials aspects of visualizations



### iCity approach & process



- Use Case Survey
- Use Case Mapping
- Design Charrette, Priority mapping



# Use Case survey

#### **User Type**

Gender, Age, Nationality, Occupation

#### **Application Scenario**

#### **Description of Tasks**

#### Preconditions

#### Technology

Software, Environments and Frameworks

#### Assets

Formats, Functions

#### **Task interaction**

How are you using this software/ tool?

#### **Data Visualization**

What is the visualization functionality of this software/ tool?

#### Improvements

How could the software/ tool be changed to support the required tasks?

#### **URBAN INFORMATICS USE CASE PROFILE**

Case Number: C3

Date: January 30th, 2017

User Type Gender: Male Age: 56 Nationality: Canadian Occupation: Architectural technician

Laz is a senior architectural technician working for city planning. His area of expertise is reviewing rezoning applications and new development projects.

#### Application Scenario

Laz is processing an application for a building rezoning in the new West Don neighbourhood. The applicants have not provided any parking statistical information, and Laz needs to ascertain whether the existing street, and lot spaces will be overburdened by new users if the project proceeds. He must perform Quantitative Data Exploration and Analysis of existing parking resources, land use, and demographics, to evaluate current and proposed parking space inventory against policy/ regulations, as documented in the city's geodata/survey and 3D model resources.

He needs to provide two documents of his findings.

visual narrative

- an explanatory presentation (slide show) for an upcoming community meeting;
- a formal record of the application's parking implications, context, applicable regulations
- recommended ruling based on the above items.

#### **Description of Tasks**

Exploration of geodata & 3D model of existing conditions, record of parking inventory in defined area, calculation of requirements with/without proposed changes, export of tabular data and graphics, preparation of formal document and slide presentation for ruling recommendation decision support/justification/communication with decision-makers and stakeholders

| Preconditions   | Knowledge of local study area, accessibility to platform, understanding of interface & functionality, availability of peak parking data,both onstreet and private etc.   |
|---|--|
| Technology  | Software ArcGIS, CityEngine, Insights  |
|   | Environments & Frameworks html5, webGL, Javascript   |
| Assets  | Formats online SHP, CSV, XLS, JSON, dwg, dmg files   |
|   | Functions 3d Bar charts, GeoData, Bar chart, interactive digital maps with on/off information laye switching, callout boxes  |
| Task Interaction  | How are you using this software / tool?  |
| Orbit, V<br>zoomin  | Valk/ flythrough, pan, scroll, zoom, select, annotate, measure, (annotate measurement?),<br>g inset, scrolling, panning, compare, microsimulation etc.   |
| Data Visualization  | What is the visualization functionality of this software / tool?   |
| Uses tech<br>as statistic<br>Capture o<br>project po<br>summary | nological interface to visualize street segment, with displayed data of parking information per location<br>cal comparison.<br>If generated scenario data in a form for presentation. Access of demographic community data to<br>stential local patrons to future establishments. Interface to select, analysis, and prepare a visual<br>of queried data on parking locations. |
| Improvements  | How could the software / tool be changed to support the required tasks?  |
|   |  |



Image: Use Case Surveys, iCity process phases, Manpreet Juneja, Carl Skelton, Jeremy Bowes

### **Use Case Mapping Template**



### **Use Case Mapping**

Selected Integrated Use Domain Example



## **Design Charrette**

Test Taxonomy Sketch Establish priorities to build interface prototypes





### iCity approach & process



Materialize

- User-Centred Taxonomy for Urban Transportation Applications
- Applications and Visualization
   Prototypes



### User centred Taxonomy for Urban Transportation Applications

#### User engagement goals



Visualization components

Image: Based on Pike (2009), Mahyar (2015) and Sorger (2015) iCity process phases, Taxonomy, iCity Team

### Application and Visualization Prototypes



## 1. Geo-visualization analytic tools:

Complete Streets Research Software : Betaville, City Engine



### Visualization Prototype for Complete-Street interface



Image: iCity process phases, iCity Team



We are developing a realistic virtual model of city of Toronto



Image: iCity Waterfront Model, Esri CityEngine, Michael Carnevale, iCity Team



The model includes existing transportation routes, topography, built and natural environment within the city





The model includes existing transportation routes, topography, built and natural environment within the city









Image: iCity Waterfront Model, Esri CityEngine, Michael Carnevale, iCity Team

# 2. User-Stories and Data Analysis

Software -Story Facets, ESRI, IBM Watson Analytics, IBM Cognos



Visualization Prototype for Data Analysis interface







υ

Image: iCity Geo-visualization using Betaville, 2d Analysis using StoryFacets; Davidson Zheng, Michael Carnevale, iCity Team



| a subsection of the section of the | Contraction of the second s |   |   |
|------------------------------------|---|---|---|
| ) Shape                            |   |   |   |
| Transit_Lane_Width                 | 3.3528  | ٠ | 4 |
| Transit_Symbol_Spacing             | 24.5  | ٠ |   |
| Bus_Lane_Color                     | red   |   |   |
| Transit_Paint_Line_Sides           | Both  | • |   |
| Bike Lanes                         |   |   |   |
| Left_Bike_Lane_Width               | 0   | • |   |
| Right_Bike_Lane_Width              | 8   | ٠ |   |
| Bike_Lane_Type                     |   | - |   |
| Right_Buffer_Width                 | 0   | • |   |
| Left_Buffer_Width                  | 0   | ٠ |   |
| Buffer_Protection                  | true  |   |   |
| Parking_Protection                 | false   | • |   |
| Buffer_Type                        | Painted Stripes   | • |   |
| Buffer_Object_Spacing              | 1.5   | ٠ |   |
| Bike_Symbol_Spacing                | 24.5  | ٠ |   |
| Bike_Conflict_Spacing              | 0   | ٠ |   |
| Bike_Lane_Color                    | black   | • |   |
| Bike_Paint_Line_Sides              | Both  | • |   |
| Level_of_Blockage                  | Rare  | • |   |
| Bike Box                           |   |   |   |
| Right_Bike_Box                     | false   |   |   |
| Left_Bike_Box                      | false   | • | 1 |
| Bike_Box_Symbol_Spacing            | S   |   |   |
| Bike_Box_Length                    | 4.26  | ٠ |   |
| Bike_Box_Color_Override            | black   | • |   |
| RDEWALK LAYOUT                     |   |   |   |
| Sidewalk Attributes                |   |   |   |
| Sidewalk_Texture                   | cs/Concrete Clean Light.jpg   | ٠ |   |
| Sidewalk_Texture_Scale             | 1   | • |   |
| Sidewalk_Texture_Rotation          | 0   | ٠ |   |
| Sidewalk, Height                   | 0.102   | • |   |
| Sidewalk Plantings                 |   |   |   |
| Sidewalk_Ground_Cover              | None  | • |   |
| Sidewalk_Planting_Width            | 0.66  |   |   |
| Sidewalk_Planting_Length           | 5   | ٠ |   |
| Sidewalk_Planting_Spacing          | 5   | • |   |
| Sidewalk_Tree_1_Type               | Random  | • |   |
| Sidewalk Tree 1 Percentage         | 1   |   |   |



Registered parking availability by type and location



Travel modes and times to UofT



Building development height restrictions by zone

3d infographics overlay on 3d Map of the City of Toronto



Image: iCity Esri CityEngine, and Betaville Model; Michael Carnevale, iCity Team



#### Integrated Data Analysis and Geo-visualization Mapping



Image: iCity Analytics; Michael Carnevale, Carl Skelton, Marcus Gordon, iCity Team

### iCity as a Case Study Next Steps

Developing and Testing further working-prototypes with selected users to meet their priorities as outlined.

Validation of Taxonomy with expert users and citizens, to broaden it's application.

Creation of integrated dashboards, that collect and allow analysis of real – time data, to provide enhanced decision support.



In this way **users** of the systems can help designers, In identifying requirements, and address fundamental matters of quality, equity, and social values, with perspectives rooted in the experience of urban systems to mitigate uncertainty



### **Bibliography**

Amar R., Eagan J., Stasko J.: Low-level components of analytic activity in information visualization. IEEE Symp. On Info. Vis. (2005), 111-117, 2, 3

Bertini E., Kennedy J. and Puppo E., 2015, **Task Taxonomy for Cartograms**, retrieved from https://www2.cs.arizona.edu/~kobourov/cartogram\_taxonomy.pdf

Boy J., Detienne F., and Fekete J.D., (2015), **Storytelling in information visualizations**: Does it engage users to explore data? In proceedings of the 33<sup>rd</sup> ACM conference on Human Factors in Computing systems (CHI 2015), Pages 1449-1458. ACM, 2015.

Brehmer M., Munzner T.: **A multi-level typology of abstract visualization tasks.** IEEE Transaction on Visualization and Computer Graphics 19, 12 (2013), 2376-2385. 2, 3

Chengzhi, Q., Chenghu, Z. & Tao, P. (2003), Taxonomy of Visualization Techniques and Systems–Concerns between Users and Developers are Different, Asia GIS Conference 2003.

Chignell, M. H. (1990). **A taxonomy of user interface terminology**. *ACM SIGCHI Bulletin, 21*(4), 27. Fishkin, K. P. (2004). A taxonomy for and analysis of tangible interfaces. *Personal and Ubiquitous Computing, 8*(5), 347-358.

Mahyar N., S.-H. Kim and B. C. Kwon. (2015), **Towards a Taxonomy for Evaluating User Engagement in Information Visualization**, retrieved from <u>http://www.vis4me.com/personalvis15/papers/mahyar.pdf</u>

Pike W.A. et.al. (2009), **The Science of Interaction Information Visualization** - William A. Pike, John Stasko, Remco Chang, Theresa A. O'Connell, 2009. (2017). *Information Visualization*. Retrieved from <u>http://journals.sagepub.com/doi/abs/10.1057/ivs.2009.22?journalCode=ivia</u>

### **Bibliography**

Simon, H.A. (1969). The sciences of Artificial, MIT Press.

Shneiderman, B. (1996) "The eyes have it: A task by data type taxonomy for information visualization" Proceedings of Australian symposium on information visualization" IEEE Symposium on Visual Language, 336-343.

Shrivathsan, M. (2017). **Use Cases - Definition** (Requirements Management Basics). Pmblog.accompa.com. Retrieved 11 August 2017, from <u>http://pmblog.accompa.com/2009/09/19/use-cases-definition-requirements-management-basics/</u>

Sorger J., et.al. (2015), **A Taxonomy of Integration Techniques for Spatial and Non-Spatial Visualizations**: Institut für Computergraphik und Algorithmen - Arbeitsgruppe für Computergraphik. (2017). Cg.tuwien.ac.at. Retrieved 21 August 2017, from <u>https://www.cg.tuwien.ac.at/research/publications/2015/sorger-2015-taxintec</u>

Tory M. and Moller T. (2002) **A Model Based Visualization Taxonomy**, <u>http://citeseer.nj.nec.com/564142.html</u> Valiati, E. R., Pimenta, M. S., & Freitas, C. M. (2006, May). A taxonomy of tasks for guiding the evaluation of multidimensional visualizations. In *Proceedings of the 2006 AVI workshop on Beyond time and errors: novel evaluation methods for information visualization* (pp. 1-6). ACM.

Wang, X., & Dunston, P. S. (2011). A user-centered taxonomy for specifying mixed reality systems for aec industry. *Journal of Information Technology in Construction (ITcon)*, 16(29), 493-508.

Wehrend S: Appendix B: **Taxonomy of visualization goals.** In Visual cues: Practical data visualization (1993), Keller P.R., Keller M. M., (Eds.) IEEE Computer Society Press 1,3

Zhou M. X., Feiner S.K.: Visual task characterization for automated visual discourse synthesis. SIGCHI conference on Human Factors in computing systems 23, 18 (1998), 392-399. 1

# **Questions**?

